Walking School Bus

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| * EYE SPY: Allow children to pick an Eye Spy theme. Examples may include: Eye Spy safe things, Eye Spy dangerous things, Eye Spy things that pollute, and Eye Spy things that promote physical activity.
* ALPHABET GAME: “I’m going on a walk and I’m taking a \_\_\_\_\_.” Use the letters of the alphabet, A-Z, to think of things to take on your walk.
* LETTER OF THE DAY: Find 10 or 20 things on the way to school that start with the letter \_\_\_. Make it a competition between the leader and the children.
* CARPOOL COUNT: Count the number of cars with just one person in them and also the number of cars with more than one person in the vehicle.
* THEME DAYS: Children and adults can come up with themes that go along with each day of the week. For example, Mondays can be “yellow day” when everyone wears yellow; Tuesdays can be “rhyme time” when participants say as many words as they can think of that rhyme with a selected word; Wednesdays can be “sports day,” etc.
* NAME YOUR BUS: Name your walking school bus group. Solicit input from the students and ask them to vote.
* ANIMAL GAME: “I’m thinking of an animal that\_\_\_\_\_” (describe details about the animal).
* CREATE A JINGLE: Work with the kids to create a safety-themed song to the tune of a well-known song such as twinkle twinkle or Daniel Tiger’s theme song.
 | **Questions? Contact:** Safe Routes to Schools at  info@alamedacountysr2s.org |

Game Ideas

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